

What is claimed is:

1. A video reproducing method, characterized in that a second movement location is selected among a plurality of candidate locations existing within a window, the window being
5 set up with reference to a first movement location selected by a user's request for a drag and play.

2. A video reproducing method, comprising the steps of:
10 selecting a first movement location in a video stream according to a request for a drag and play;
setting up a window designating a predetermined section with reference to the first movement location;
selecting one of a plurality of candidate locations as a
15 second movement location, the plurality of candidate locations existing within the window; and
performing a reproduction from the second movement location.

3. The video reproducing method according to claim 2,
20 wherein the first movement location is selected by a drag and play function.

4. The video reproducing method according to claim 2,
wherein the window is set up in one direction with reference to
25 the first movement location.

5. The video reproducing method according to claim 2, wherein the window is set up in a bilateral time symmetry with reference to the first movement location.

5 6. The video reproducing method according to claim 2, wherein the window is set up considering weights according to a direction of the bilateral time symmetry with reference to the first movement location.

10 7. The video reproducing method according to claim 6, wherein a high weight is assigned to a forward window, in case the first movement location is a forward movement with reference to the current reproduction location.

15 8. The video reproducing method according to claim 6, wherein a high weight is assigned to a reverse window, in case the first movement location is a reverse movement with reference to the current reproduction location.

20 9. The video reproducing method according to claim 2, wherein the plurality of candidate locations are change locations of semantic/structural information existing within the window.

10. The video reproducing method according to claim 2,
25 wherein the plurality of candidate locations are locations determined at the first movement location by an intelligent skip.

11. The video reproducing method according to claim 2, wherein the second movement location is selected by a weight according to an offset between the plurality of candidate locations and the first movement location.

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12. The video reproducing method according to claim 2, wherein the second movement location is selected by weights according to lengths of semantic/structural segments existing within the window.

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13. The video reproducing method according to claim 2, wherein the second movement location is selected by weights according to shot lengths existing within the window, in case the plurality of candidate locations are determined by an intelligent skip.

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14. The video reproducing method according to claim 2, wherein the second movement location is selected considering both weights according to the offset between the candidate locations and the first movement location and weights according to lengths of semantic/structural segments.

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15. A video reproducing method, comprising the steps of:

selecting a first movement location in a video stream

25 according to a request for a drag and play;

setting up a window designating a predetermined section with reference to the first movement location;

selecting one of a plurality of candidate locations as a second movement location on a basis of the window, the plurality
5 of candidate locations being determined according to the user's request for an intelligent skip; and

performing a reproduction from the second movement location.

16. The video reproducing method according to claim 15,
10 wherein the window is set up in a bilateral time symmetry with reference to the first movement location.

17. The video reproducing method according to claim 15,
wherein the plurality of candidates are change locations of one
15 shot based on GOS information.

18. The video reproducing method according to claim 15,
wherein the second movement location is selected by weights according to lengths of shots existing within the window.

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19. A video reproducing system, comprising:

means for selecting a first movement location according to in a video stream according to a request for a drag and play;

means for setting up a window designating a predetermined
25 section with reference to the first movement location;

means for selecting one of a plurality of candidate locations as a second movement location, the plurality of candidate locations existing within the window; and

means for performing a reproduction from the second movement
5 location.

20. A video reproducing apparatus, comprising:

an input means for inputting a drag and play command;

a control means for selecting a first movement location
10 according to the inputted drag and play command, selecting one of candidate locations as a second movement location, the candidate locations existing within a predetermined section with reference to the selected first movement location, and controlling a reproduction to be performed from the second movement location;

15 a media storage means for storing video streams to be provided according to a request of the control means;

an index storage means for storing semantic/structural information or shot information to be provided according to a request of the control means; and

20 a display means for displaying the video stream reproduced from the control means.